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Hello and welcome to the documentation of String Library for [Scratch](#).

Feel free to use with credit.

Link to the Scratch Project: <https://scratch.mit.edu/projects/1026990211/>

## **FAQ:**

### **What's it?**

This is a library with lots of string operations that Scratch 3.0 doesn't offer itself like:

- Substrings
- Splitting by characters
- Much more

### **How can I use it?**

Just copy the sprite named "Library 1.0" and put it into your project. Then give credit like written in the project.

### **Who made this?**

The code is all by me (@GetTheBug) and it's a project by MouseSoft.

### **What is included?**

The functions are:

*Delete "" from "string"*

*Delete "" from position "" to "" from "string"*

*Remove leading and trailing "" from "string"*

*Is "" uppercase?*

*Is "" lowercase?*

*Is "" a number?*

*Is "" a letter?*

*Uppercase ""*

*Lowercase ""*

*Create substring from position "" to "" from "string"*

*Split "string" by "" into list*

### **Where is the output of these functions stored?**

The output is stored in:

The list `"StringLib_Result"` (only the `split "string" by "" into list` stores its results in this list!)

The variable `"StringLib_Result"` (*most of the functions store the results here!*)

### **How to give credit?**

Just use for free and give credit like so:

*"Credit for the string library I used in [spritenames where you used my library]: @GetTheBug; Thank you!"*